

## A FIXED-POINT THEOREM FOR CONTRACTIVE MAPPINGS

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### Abstract

In this paper, we present a fixed point theorem for contractive mappings in complete metric spaces, building on the foundational work of Banach and others. A fixed point of a function is a point that is mapped to itself, and contractive mappings exhibit a property where the distance between the image of two points is always less than the distance between the original points. The theorem establishes conditions under which such mappings have unique fixed points. Specifically, we explore the concept of a contraction mapping, defined as a mapping where there exists a constant  $c \in [0,1)$  such that for all  $x, y$  in the metric space, the distance between the images is strictly smaller than the distance between the points themselves, scaled by  $c$ . Under these conditions, we show that a unique fixed point exists in a complete metric space and present the iterative method for approximating this fixed point. The results of this theorem have significant applications in various fields, such as nonlinear analysis, differential equations, and numerical methods, where fixed point iteration serves as an effective tool for solving problems. We further demonstrate the practical implications of this theorem through illustrative examples and provide an analysis of its convergence properties, offering insight into the efficiency and applicability of the fixed point iteration in real-world scenarios.

**Keywords:** Fixed point, contractive mapping, Banach fixed-point theorem, complete metric space, contraction constant, uniqueness, iterative methods, convergence, nonlinear analysis, numerical methods.

### 1. Introduction:

Fixed point theorems play a pivotal role in various branches of mathematics, particularly in the study of nonlinear analysis and numerical methods. One of the most influential results in this field is the Banach Fixed-Point Theorem, which guarantees the existence and uniqueness of fixed points for contractive mappings in complete metric spaces (Banach, 1922). A fixed point of a function is defined as a point where the function maps the point to itself, and for a contractive mapping, this property is combined with the notion that the function brings points closer together. This powerful theorem not only provides insight into the nature of mappings but also has significant applications in solving practical problems in engineering, physics, and computer science, particularly through iterative methods.

A contractive mapping is a function  $T$  defined on a metric space  $(X, d)$  such that there exists a constant  $c \in [0,1)$  where, for all  $x, y \in X$ , the distance between  $T(x)$  and  $T(y)$  is strictly smaller than the distance between  $x$  and  $y$  scaled by  $c$ . That is, for all  $x, y \in X$ ,  $d(T(x), T(y)) \leq c \cdot d(x, y)$ , where  $c$  is less than 1. This property of contractive mappings ensures that the function repeatedly brings points closer together, which leads to the existence of a fixed point under certain conditions. These conditions are satisfied in complete metric spaces, which are spaces where every Cauchy sequence converges to a limit within the space itself (Banach, 1922).

The existence of a fixed point for a contractive mapping is an essential result in mathematical analysis and has profound implications in the context of nonlinear differential equations, where solutions to equations are often found through iterative methods. Iterative methods, such as the successive approximation method or fixed point iteration, rely on the convergence properties guaranteed by the Banach Fixed-Point Theorem to provide approximations to the fixed points of functions. The convergence of these iterative processes is guaranteed under the assumption that the function is contractive and the space is complete (Deimling, 1985). As a result, the Banach Fixed-Point Theorem

offers a solid foundation for constructing efficient algorithms for solving real-world problems in a variety of fields, including numerical methods for solving equations, control theory, and computational physics.

The application of fixed point theorems extends beyond just theoretical mathematics; they are widely used in numerical analysis, particularly for solving nonlinear equations and optimization problems. In this context, the fixed point iteration method is frequently employed to find solutions to complex problems where analytical solutions may not be easily obtainable. Moreover, fixed point theorems provide the theoretical underpinnings for many machine learning algorithms, which rely on optimization and iterative techniques to find stable configurations in high-dimensional spaces (Cohen & Iglewicz, 1991).

This paper aims to present a fixed point theorem for contractive mappings and explore its applications in various fields. We focus on the uniqueness and existence of fixed points, proving the result for contractive mappings in complete metric spaces, and demonstrating its practical utility through examples. Furthermore, we examine the convergence of iterative methods for approximating fixed points, offering insights into the efficiency and reliability of these methods. Through these discussions, we aim to highlight the importance of fixed point theorems in both theoretical and applied mathematics.

### 1.1 Objective

1. To prove the existence and uniqueness of fixed points for contractive mappings in complete metric spaces.
2. To analyze the convergence properties of iterative methods for approximating fixed points.
3. To demonstrate the application of fixed point theorems in solving nonlinear equations and optimization problems.

### 1.2 Questions

1. What are the conditions under which a contractive mapping in a complete metric space has a unique fixed point?
2. How does the Banach Fixed-Point Theorem guarantee the convergence of iterative methods for finding fixed points?
3. In what real-world applications can fixed point theorems be effectively utilized, particularly in solving nonlinear equations or optimization problems?

## 2. The Banach Fixed-Point Theorem

### 2.1 Statement of the Theorem

The Banach Fixed-Point Theorem, also known as the Contraction Mapping Theorem, states that if  $(X, d)$  is a complete metric space and  $T: X \rightarrow X$  is a contractive mapping, i.e., there exists a constant  $c \in [0, 1)$  such that for all  $x, y \in X$ , the following condition holds:

$$d(T(x), T(y)) \leq c \cdot d(x, y)$$

then  $T$  has a unique fixed point  $x^* \in X$ , i.e.,  $T(x^*) = x^*$ . Additionally, for any initial point  $x_0 \in X$ , the sequence defined by the iteration

$$x_{n+1} = T(x_n)$$

converges to  $x^*$  as  $n \rightarrow \infty$  (Banach, 1922).

## 2.2 Proof of Existence and Uniqueness

To prove the existence and uniqueness of a fixed point for a contractive mapping, we proceed as follows:

### Existence:

Given that  $T$  is a contractive mapping, the sequence  $\{x_n\}$  defined by the iterative process  $x_{n+1} = T(x_n)$  will converge. To show this, we consider two successive points in the sequence:

$$d(x_{n+1}, x_n) = d(T(x_n), T(x_{n-1})) \leq c \cdot d(x_n, x_{n-1})$$

This shows that the distances between successive terms in the sequence shrink by a constant factor  $c < 1$ . Therefore, the sequence is Cauchy, and since  $X$  is complete, the sequence converges to a limit  $x^*$ , which must satisfy  $T(x^*) = x^*$  (Banach, 1922).

### Uniqueness:

Suppose there are two fixed points  $x_1^*$  and  $x_2^*$ . Then, we have:

$$d(x_1^*, x_2^*) = d(T(x_1^*), T(x_2^*)) \leq c \cdot d(x_1^*, x_2^*)$$

Since  $c < 1$ , this implies that  $d(x_1^*, x_2^*) = 0$ , hence  $x_1^* = x_2^*$ . Therefore, the fixed point is unique (Banach, 1922).

## 2.3 Applications in Nonlinear Analysis

The Banach Fixed-Point Theorem is widely applied in nonlinear analysis, particularly in the context of solving nonlinear equations and differential equations. For example, the theorem can be used to establish the existence of solutions to differential equations of the form:

$$y'(t) = f(t, y(t)), y(t_0) = y_0$$

where  $f$  is a continuous and contractive function. By defining an appropriate operator  $T$  that maps a function to its integral form, we can apply the Banach Fixed-Point Theorem to prove the existence and uniqueness of the solution  $y(t)$  (Deimling, 1985).

## 3. Iterative Methods for Fixed Point Approximation

Iterative methods for fixed-point approximation are computational techniques used to find fixed points of functions, particularly when the explicit solution to an equation is difficult or impossible to obtain analytically. These methods rely on the idea of generating a sequence of approximations that converge to the fixed point of a given mapping.

A fixed point of a function  $T$  is a point  $x^*$  such that:

$$T(x^*) = x^*$$

Iterative methods work by starting with an initial guess  $x_0$ , and applying the mapping  $T$  repeatedly to generate a sequence of approximations  $\{x_n\}$ , where each successive approximation is closer to the fixed point. Formally, the iterative process can be defined as:

$$x_{n+1} = T(x_n)$$

This process is repeated until the sequence  $\{x_n\}$  converges to a fixed point  $x^*$ , meaning that:

$$\lim_{n \rightarrow \infty} x_n = x^*$$

### Key Features:

1. **Convergence:** The fundamental property of iterative methods is convergence, which guarantees that the sequence  $\{x_n\}$  approaches the fixed point  $x^*$  as  $n \rightarrow \infty$ . The convergence of an iterative method depends on the properties of the mapping  $T$  and the initial guess  $x_0$ . The Banach Fixed-Point Theorem ensures convergence for contractive mappings in complete metric spaces, with the sequence  $\{x_n\}$  converging to the unique fixed point.
2. **Rate of Convergence:** The rate at which the sequence converges to the fixed point is an important factor in determining the efficiency of the method. For contractive mappings, the error at each step typically decreases at a rate proportional to the contraction constant  $c$ . Specifically, if  $T$  is contractive with constant  $c$ , the error  $e_n = d(x_n, x^*)$  satisfies:

$$e_{n+1} = c \cdot e_n$$

This indicates that the error decreases geometrically at a rate of  $c$ , and the sequence converges faster as  $c$  approaches 0.

3. **Efficiency:** The efficiency of iterative methods is influenced by the convergence rate and the computational cost of applying the mapping  $T$ . Faster convergence reduces the number of iterations required to achieve a desired level of accuracy, making the method more efficient. In practice, methods like the Newton-Raphson method and gradient descent are widely used for solving equations and optimization problems, where the iterative process can be interpreted as a fixed-point iteration.

Iterative methods are particularly useful in numerical methods, as they provide a way to approximate solutions to complex problems that are otherwise difficult to solve explicitly. These methods are employed in various fields, including numerical analysis, engineering, computer science, and optimization theory, where they are used to solve nonlinear equations, differential equations, and optimization problems.

### 3.1 Successive Approximation Method

The successive approximation method is an iterative technique used to find the fixed point of a contractive mapping. Starting with an initial guess  $x_0$ , the iteration is defined by:

$$x_{n+1} = T(x_n)$$

where  $T$  is the contractive mapping. The goal is to find  $x^*$  such that  $T(x^*) = x^*$ . The convergence of this method is guaranteed by the Banach Fixed-Point Theorem, which ensures that  $x_n$  will converge to the unique fixed point  $x^*$  as  $n \rightarrow \infty$  (Cohen & Iglewicz, 1991).

### 3.2 Convergence Analysis

The convergence rate of the successive approximation method can be analyzed by examining the error between successive iterations. The error at the  $n$ -th iteration is given by:

$$e_n = d(x_n, x^*)$$

Using the contractive property of  $T$ , we can estimate the error after one iteration:

$$e_{n+1} = d(x_{n+1}, x^*) = d(T(x_n), x^*) \leq c \cdot d(x_n, x^*) = c \cdot e_n$$

This shows that the error decreases geometrically with a rate of  $c$ , meaning that the sequence  $\{x_n\}$  converges to  $x^*$  at a rate of  $c^n$ , where  $c \in [0,1)$  (Deimling, 1985).

### 3.3 Efficiency and Practicality

The efficiency of the successive approximation method depends on the contraction constant  $c$ . A smaller value of  $c$  leads to faster convergence. In practical terms, the method can be used to solve equations or optimization problems by iteratively refining the approximation until the error is sufficiently small, ensuring an accurate solution. The method is widely used in numerical methods for solving differential equations, optimization problems, and fixed-point problems (Cohen & Iglewicz, 1991).

## 4. Applications of Fixed Point Theorems

Fixed point theorems, particularly the Banach Fixed-Point Theorem, have widespread applications across various fields of mathematics, science, and engineering. These theorems provide essential tools for proving the existence and uniqueness of solutions in problems involving nonlinear functions, optimization, and iterative methods. The application of fixed point theory can be found in numerical methods, differential equations, machine learning, optimization, and many other areas.

### 4.1 Numerical Methods in Solving Nonlinear Equations

Fixed point theorems provide a theoretical foundation for various numerical methods used to solve nonlinear equations. For example, the **Newton-Raphson method** is an iterative approach for finding roots of a function  $f(x) = 0$ . By reformulating the equation as  $x = g(x)$ , where  $g(x) = x - f(x)/f'(x)$ , the method can be seen as a fixed-point iteration:

$$x_{n+1} = g(x_n)$$

Since  $g(x)$  is often contractive near the solution, the Banach Fixed-Point Theorem guarantees the convergence of this method to a unique solution (Cohen & Iglewicz, 1991).

## 4.2 Optimization Problems and Machine Learning Algorithms

In optimization problems, the fixed point iteration method is used to find solutions that satisfy a set of constraints. For example, in **gradient descent** for machine learning, we iteratively update the parameters  $\theta$  of a model using the rule:

$$\theta_{n+1} = \theta_n - \alpha \nabla J(\theta_n)$$

where  $\alpha$  is the learning rate and  $\nabla J(\theta_n)$  is the gradient of the cost function. The iterative process can be viewed as a fixed-point iteration where the fixed point represents the optimal parameters  $\theta^*$ . The Banach Fixed-Point Theorem ensures that under certain conditions, the algorithm converges to the unique minimum of the cost function (Cohen & Iglewicz, 1991).

## 5. Applications in Control Systems

Control systems are designed to manage the behavior of dynamic systems to achieve desired outcomes, such as maintaining stability, tracking targets, or optimizing performance. Fixed point theory plays a crucial role in the analysis and design of these systems by providing the theoretical foundation for determining equilibrium points, analyzing stability, and designing controllers that drive systems toward their desired behavior. This section explores the applications of fixed point theorems in control systems, with an emphasis on stability analysis and iterative methods for controller design.

### 5.1 Fixed-Point Theory in Stability Analysis

In control systems, fixed point theory plays a critical role in analyzing the stability of dynamical systems. A system is stable if its solutions converge to a steady state or equilibrium point as time progresses. The fixed points in this context represent the equilibrium points where the system's state does not change.

A dynamical system can often be described by a system of ordinary differential equations (ODEs) of the form:

$$\frac{dx}{dt} = f(x)$$

where  $x(t) \in \mathbb{R}^n$  represents the state of the system at time  $t$ , and  $f(x)$  is a nonlinear function that governs the system's evolution. The equilibrium points are the values of  $x$  where the system no longer changes, i.e., where:

$$f(x^*) = 0$$

Using fixed-point theory, we can analyze the stability of these equilibrium points by linearizing the system around each fixed point. This is done by evaluating the Jacobian matrix of the system at the fixed point:

$$J(x^*) = \frac{\partial f(x)}{\partial x} \Big|_{x=x^*}$$

If the eigenvalues of the Jacobian matrix have negative real parts, the equilibrium point is stable (i.e., solutions to the system will converge to the fixed point as time progresses). If any eigenvalue has a positive real part, the equilibrium point is unstable (i.e., the system will diverge from the equilibrium) (Khalil, 2002).

## 5.2 Use of Iterative Methods in Controller Design

In controller design, particularly in state feedback control systems, iterative methods based on fixed-point theorems are employed to design controllers that stabilize the system. The controller aims to find an optimal state trajectory that drives the system toward the desired equilibrium.

The optimal control problem is often formulated as a minimization problem where the goal is to find the control input  $u(t)$  that minimizes a cost function  $J$ , typically defined as:

$$J = \int_0^{\infty} (x(t)^T Q x(t) + u(t)^T R u(t)) dt$$

where  $Q$  and  $R$  are weighting matrices, and  $x(t)$  represents the state of the system at time  $t$ . The solution to this problem can be found iteratively using methods such as dynamic programming or model predictive control, which rely on fixed-point iterations to optimize the control input.

By using iterative techniques, the control inputs converge to the fixed point where the system reaches the desired equilibrium while minimizing the cost function, ensuring system stability and performance (Lewis & Syrmos, 1995).

## 6. Fixed Point Theorems in Game Theory

Game theory is a branch of mathematics that studies interactions between rational decision-makers. In particular, it focuses on how individuals or groups make strategic decisions to maximize their outcomes. A critical concept in game theory is the Nash equilibrium, which represents a stable state of the game where no player can improve their payoff by unilaterally changing their strategy, assuming the strategies of others remain constant. Fixed point theorems play a key role in proving the existence and uniqueness of Nash equilibria, providing the theoretical foundation for analyzing and solving games in a variety of applications, from economics to politics.

### 6.1 Existence of Nash Equilibrium

In game theory, fixed point theorems are instrumental in proving the existence of Nash equilibria, which represent stable strategy profiles in non-cooperative games. A Nash equilibrium occurs when no player can improve their outcome by unilaterally changing their strategy, given the strategies of the other players.

Formally, consider a normal-form game with  $n$  players, where each player  $i$  chooses a strategy  $s_i$  from a set of available strategies  $S_i$ . The utility function of player  $i$  is denoted by  $u_i(s_1, s_2, \dots, s_n)$ , which gives the payoff to player  $i$  given the strategy profile  $(s_1, s_2, \dots, s_n)$ .

The Nash equilibrium occurs when each player's strategy is the best response to the strategies of the other players. Mathematically, a strategy profile  $(s_1^*, s_2^*, \dots, s_n^*)$  is a Nash equilibrium if:

$$u_i(s_1^*, s_2^*, \dots, s_n^*) \geq u_i(s_1^*, s_2^*, \dots, s_{i-1}^*, s_i, s_{i+1}^*, \dots, s_n^*) \text{ for all } s_i \in S_i$$

The Brouwer Fixed-Point Theorem and the Kakutani Fixed-Point Theorem are commonly used to prove the existence of Nash equilibria in finite games. By viewing the game as a fixed-point problem, where each player's strategy is updated iteratively until no player can improve their payoff, the fixed-point theorem guarantees the existence of a stable solution (Nash, 1950).

## 6.2 Fixed-Point Iteration for Strategy Optimization

In strategy optimization for game-theoretic models, fixed-point iteration is used to find the Nash equilibrium by iteratively updating each player's strategy based on the strategies of the others. This process is known as best response dynamics.

The iteration process can be represented as:

$$s_i^{k+1} = \operatorname{argmax}_{s_i \in S_i} u_i(s_1^k, s_2^k, \dots, s_n^k)$$

where  $s_i^k$  denotes the strategy of player  $i$  at the  $k$ -th iteration, and the updated strategy  $s_i^{k+1}$  is the best response to the strategies of the other players. The iterative process continues until the strategies converge to a fixed point, which corresponds to the Nash equilibrium.

This iterative approach ensures that players' strategies converge to an equilibrium where no player has an incentive to unilaterally change their strategy, and it has applications in various economic models, resource allocation problems, and auction theory (Nash, 1950; Glicksberg, 1952).

## 7. Conclusion

Fixed point theorems are fundamental tools in mathematics with broad applications in fields such as control systems, game theory, and optimization. They provide essential insights for analyzing stability in control systems, ensuring systems converge to equilibrium through iterative methods. In game theory, fixed point theorems prove the existence of Nash equilibria, facilitating strategy optimization in competitive and cooperative scenarios. By leveraging fixed-point iteration, these theories offer practical solutions for real-world problems, enhancing decision-making and system performance across disciplines. Ultimately, fixed point theorems are invaluable for both theoretical analysis and practical applications, bridging the gap between abstract mathematics and real-world problem-solving.

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